

# Impact of cloud cover on solar radiative biases and a simple parameterization for GCMs

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# Outline

- A new simple methodology for using cloud resolving model data to systematically quantify the effect of anvil Cloud Cover (CC) on radiative biases.
- Simple parameterization of solar zenith angle effects of increasing “apparent” cloud cover
- Results of parameterization in ECMWF radiation scheme using CLOUDNET radar data cloud masks

# Problem

- Want to investigate SW radiative biases in different cloud scenes, in particular deep convection (likely to have largest biases?)
- 3D Cloud resolving model perhaps only current reliable cloud proxy (tricky for idealized models, lack of dimensions in remotely sensed scenes)
- BUT! Difficult to systematically explore parameter space (control via boundary conditions, expensive...)

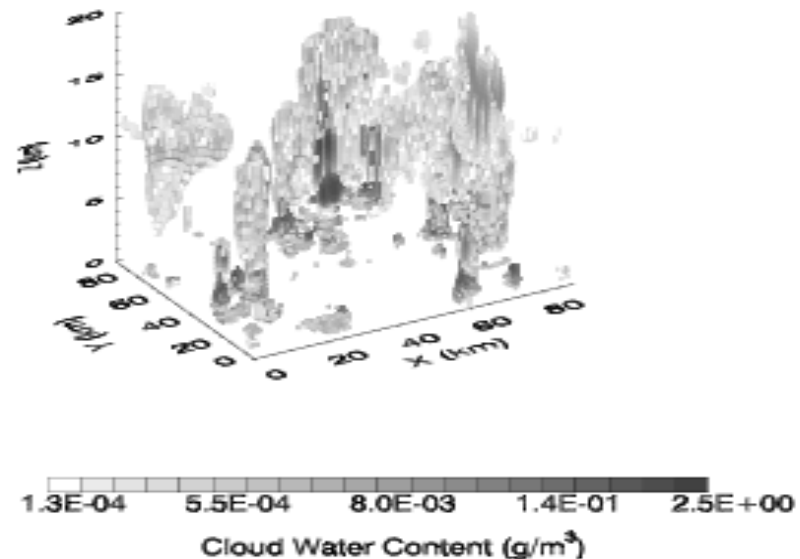
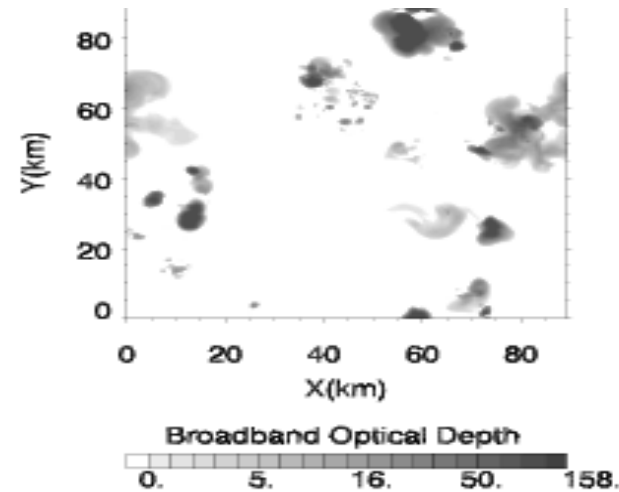
# Approach



- Take a series of CRM cloud scenes and...
- ...modify them by a simple idealized function!
- In this way, factors such as cirrus anvil coverage can be systematically controlled...
- ...without sacrificing the realism of the cloud scene!

# Input data

- We take output from Met Office LEM, run to radiative-convective equilibrium in the tropics
- 90 x 90 km domain, 50 vertical levels, 350m horizontal resolution
- Four separate scenes are modified in turn



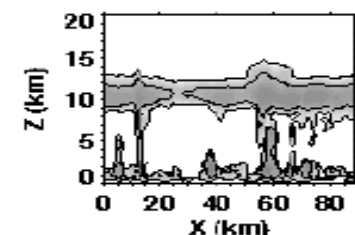
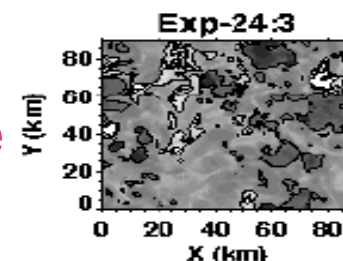
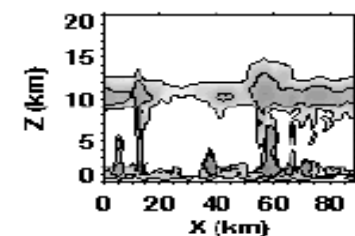
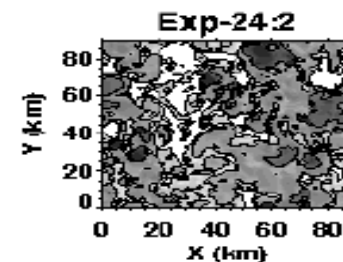
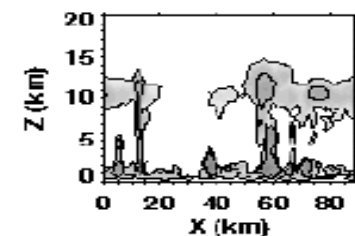
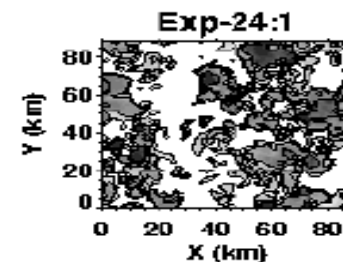
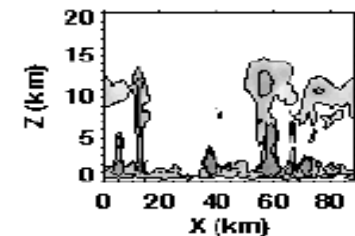
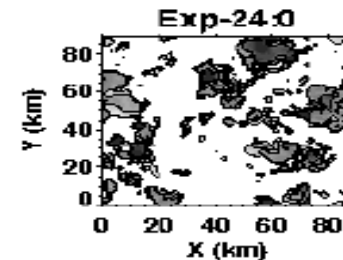
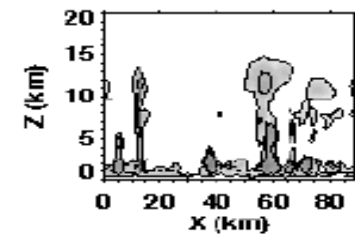
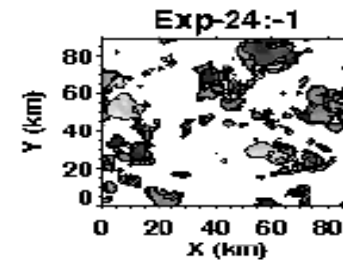
# CRM simulated scenes

Cloud Cover of CRM experiments controlled by equation

$$q_c = H(z - z_1)H(z_2 - z)K \sin^2[(z - z_1)/(z - z_2)] + q_l^{crm} + q_v^{crm} + q_i^{crm} - q_s^{crm}$$

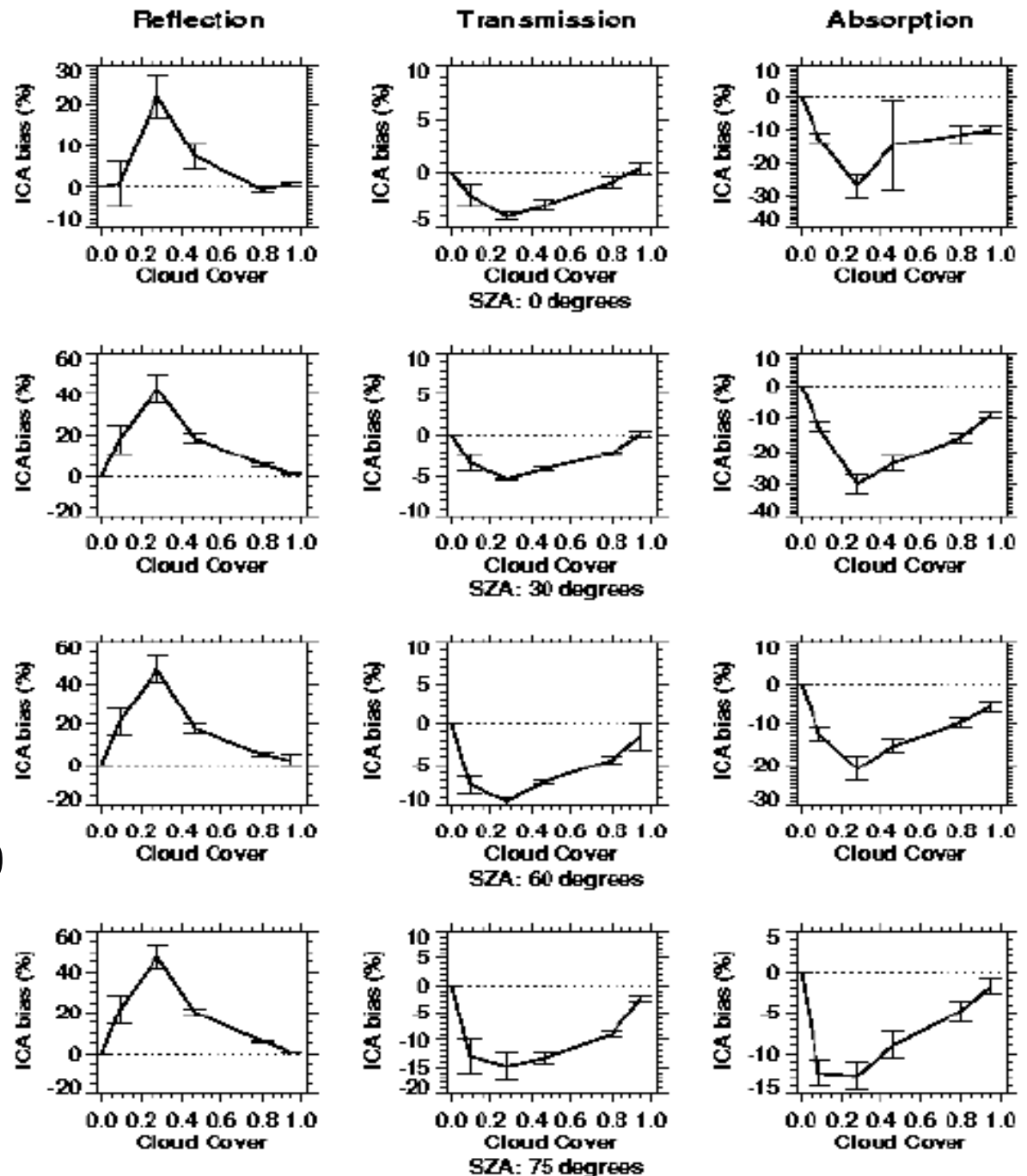
Recipe:

1. Add idealized perturbation to total water at each level
2. Re-derive cloud water assuming no supersaturation exists
3. (Cook at -50°C and take cloud out of the oven after the tops are nicely glaciated!)

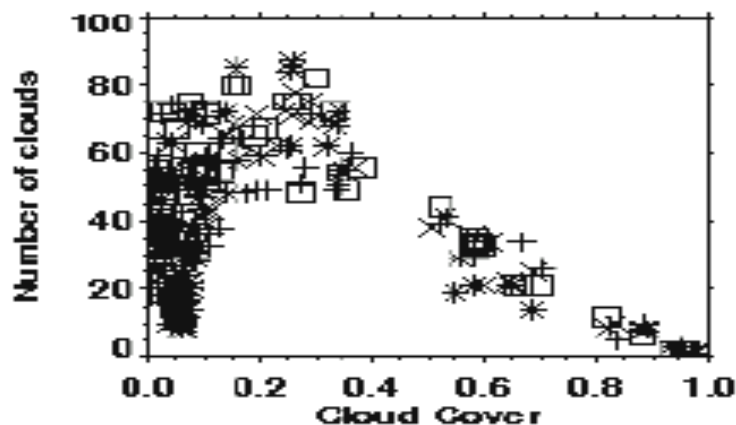
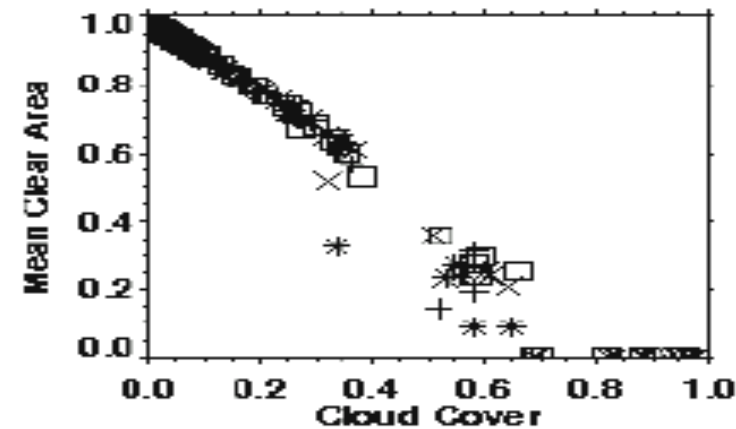
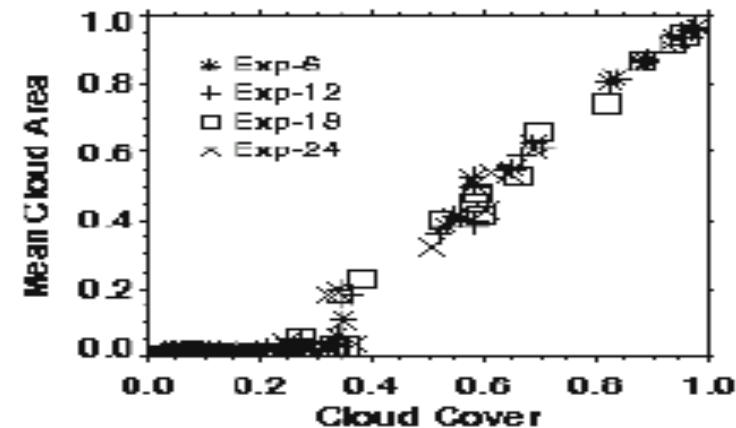


# ICA bias as function of the cloud cover

- Two radiative calculations are performed: 3D and ICA using Montecarlo code (GRIMALDI)
- Strong dependence on cloud cover. From a zero bias for clear sky scene, the bias increases strongly to reach a maximum at 30 % CC
- The maximum value of the bias is around 20% when the sun is overhead but is larger when the sun is low



# Effect of cloud number



Why does the bias picks at 30 % cloud cover?

- For low cloud cover, the number of separate clouds increases with overall coverage. But cloud begin to form larger shields once cloud cover exceed 20 to 30%
- The asymmetric function matches the ICA bias, showing the bias is related to the number of cloud elements

# Bias Mechanisms

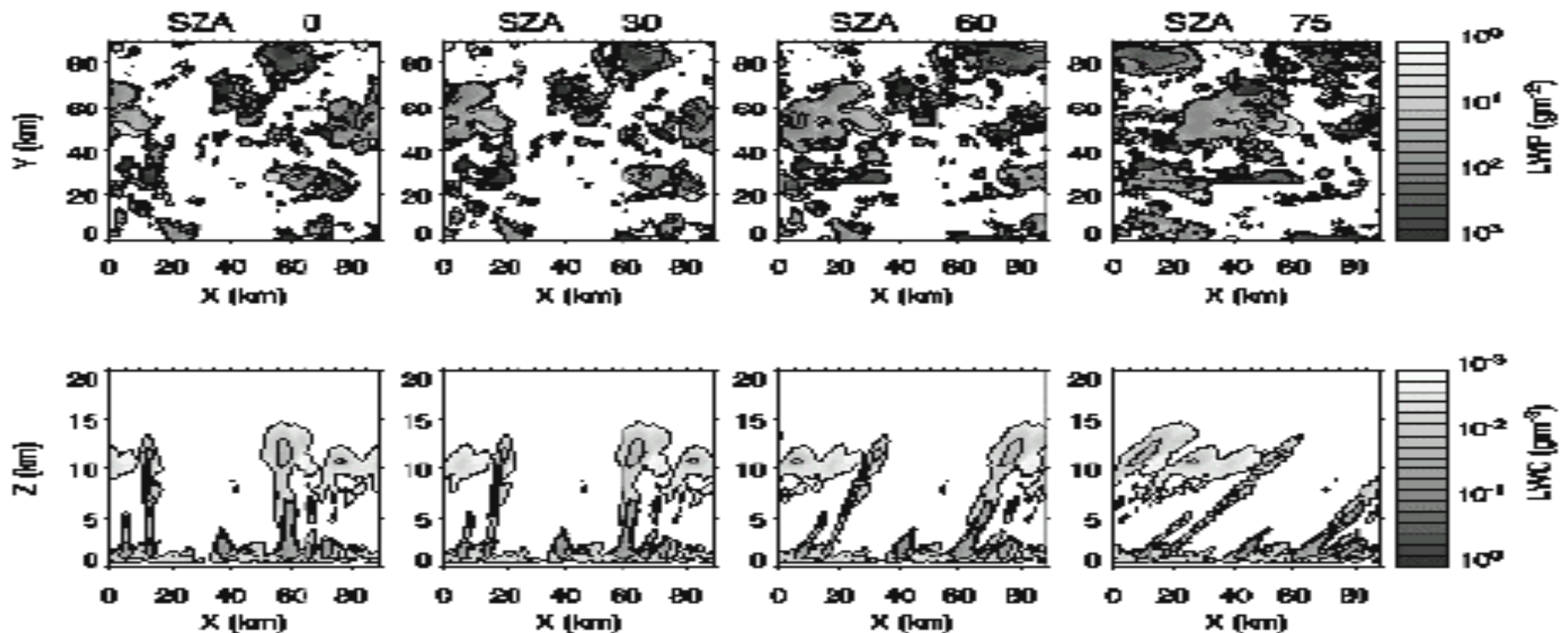


The bias is mainly controlled by two effects:

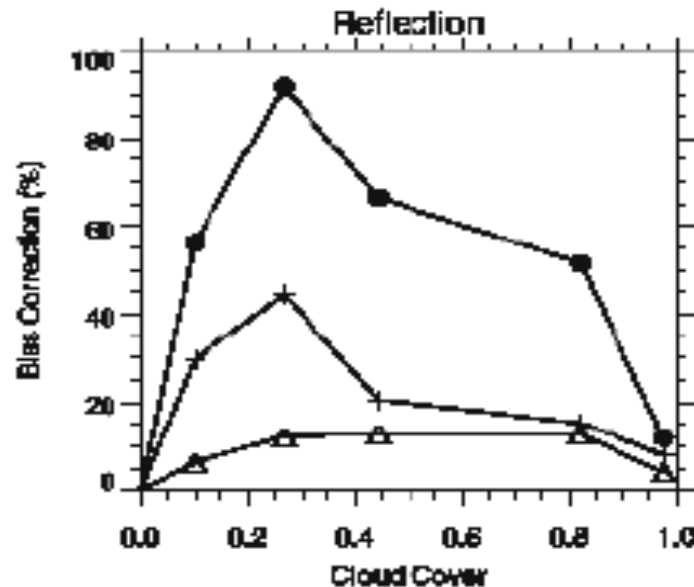
The **increase in cloud cover** due to the sun position

The **true 3D effect** generated by photons scattered on a 3D plane

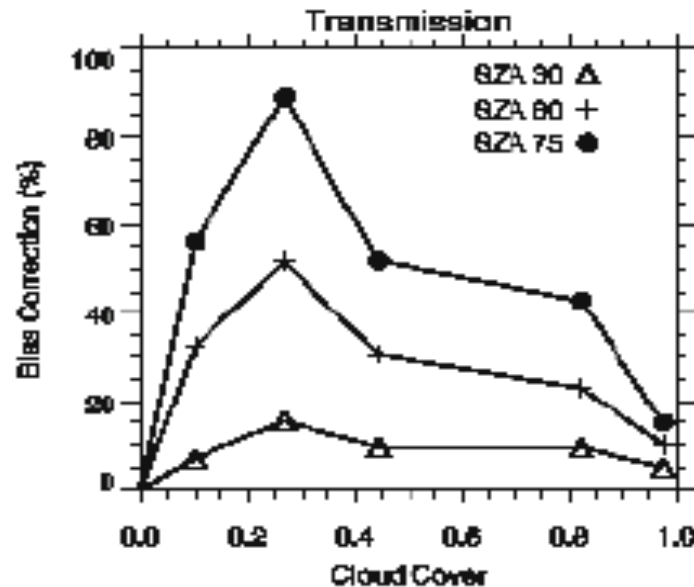
Correction for the first effect achieved simply by the use of a variant of the ICA calculation, the “tilted ICA” (see also Varnai and Davies)



# Bias Correction



Percentage correction to the ICA bias by the TICA approach

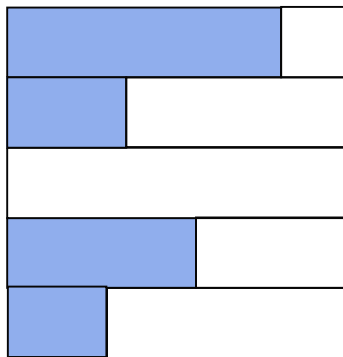


- Largest contribution to ICA bias AT LOWER SUN ANGLES derives from inexact cloud cover estimation performed by a 1D radiative calculation with broken clouds
- In a simple 1D calculation underestimates the cloud fraction. The error produced increases with solar declination angle and is largest when the cloud is small
- In fact, TICA corrects over 50% of the IPA Bias!!!

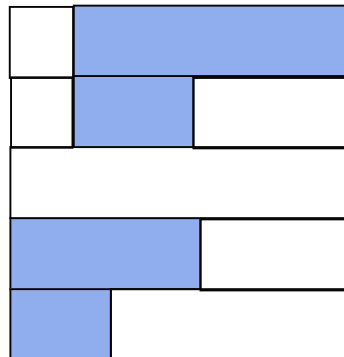
# Framework for a GCM correction scheme



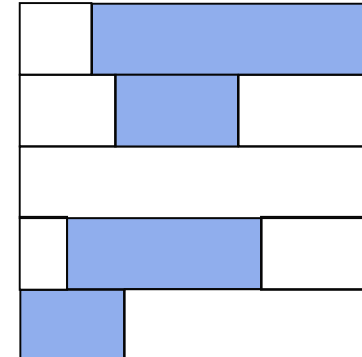
- We want to derive a method to account for CC increase as solar zenith angle decreases
- In GCM total cloud cover is determined by the overlap rule applied



MAX



MAX-RANDOM



RANDOM

- Note that random overlap is resolution dependent

# The use of decorrelation length to determine the CC



Hogan and Hillingworth (2002) suggested that a better overlap should be a combination of maximum and random overlap through the use of a decorrelation lengthscale

$$CC = \alpha CC_{\max} + (1 - \alpha) CC_{\text{ran}}$$

With


$$\alpha = e^{-\Delta z / L}$$



$\Delta z$  = model resolution



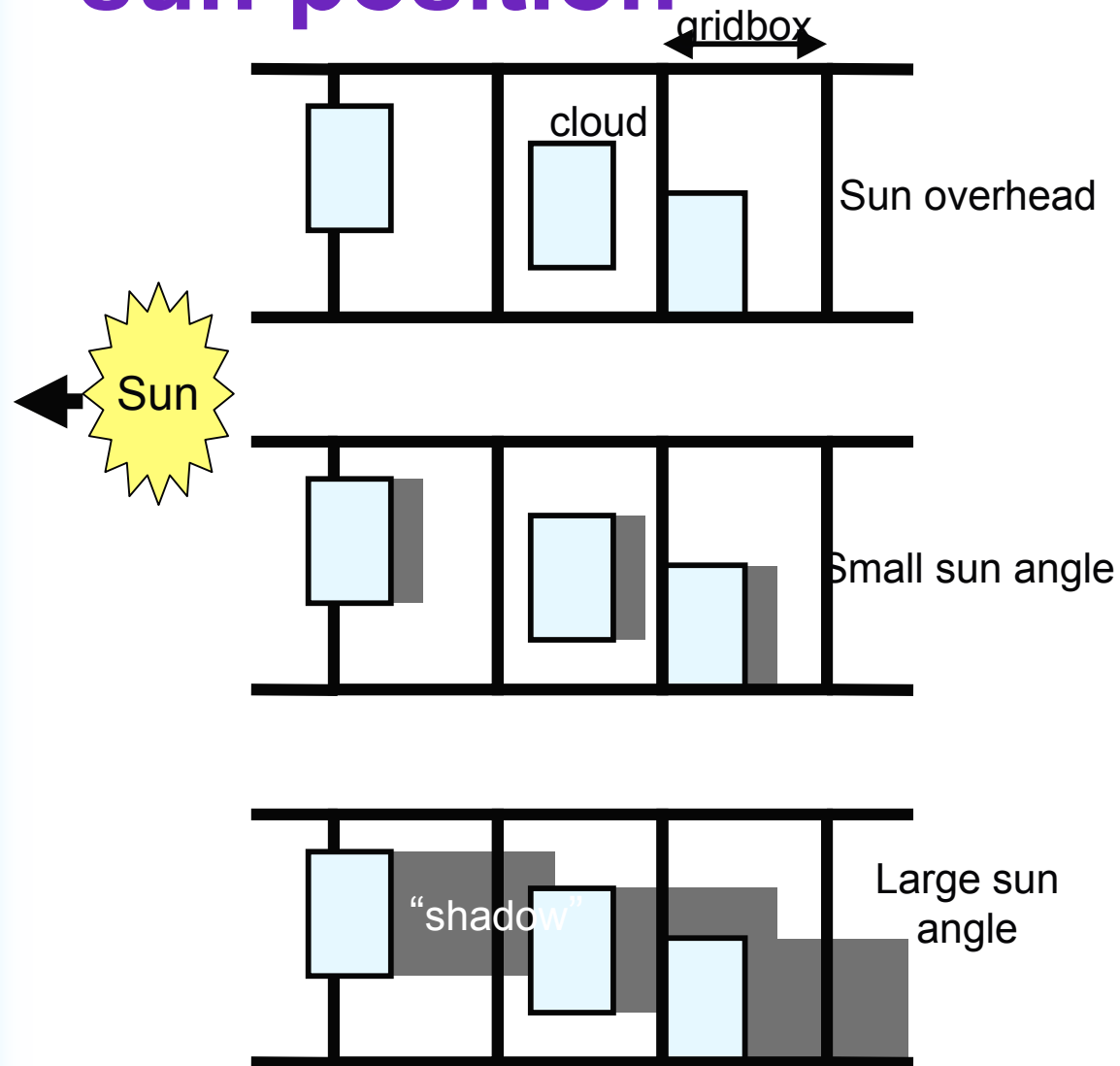
$L$  = decorrelation length

**In this way the CC is not resolution dependent**

**$L = 0$  random overlap**

**$L = \infty$  maximum overlap**

# Changing in CC through the sun position



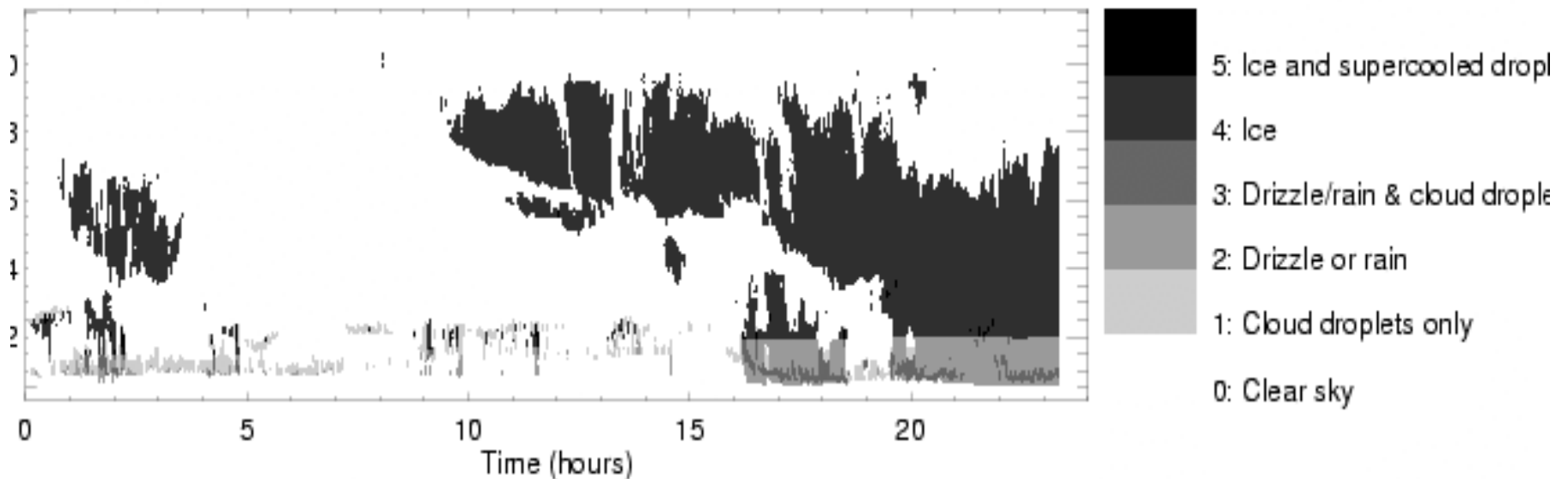
- At zenith the true cloud cover is obtained with the right choice of  $L_0$
- At low sun angles the real cloud cover is determined by the horizontal correlation **AXIOM 1**: which we will assume random. Thus,  $L \rightarrow 0$
- **AXIOM 2**: Transition between two regimes is related to the (cosine of the) SZA
- Thus, suggested parametrization:  
$$L = L_0 \cos(\text{SZA})$$

GIVEN THAT WE KNOW  $L_0$

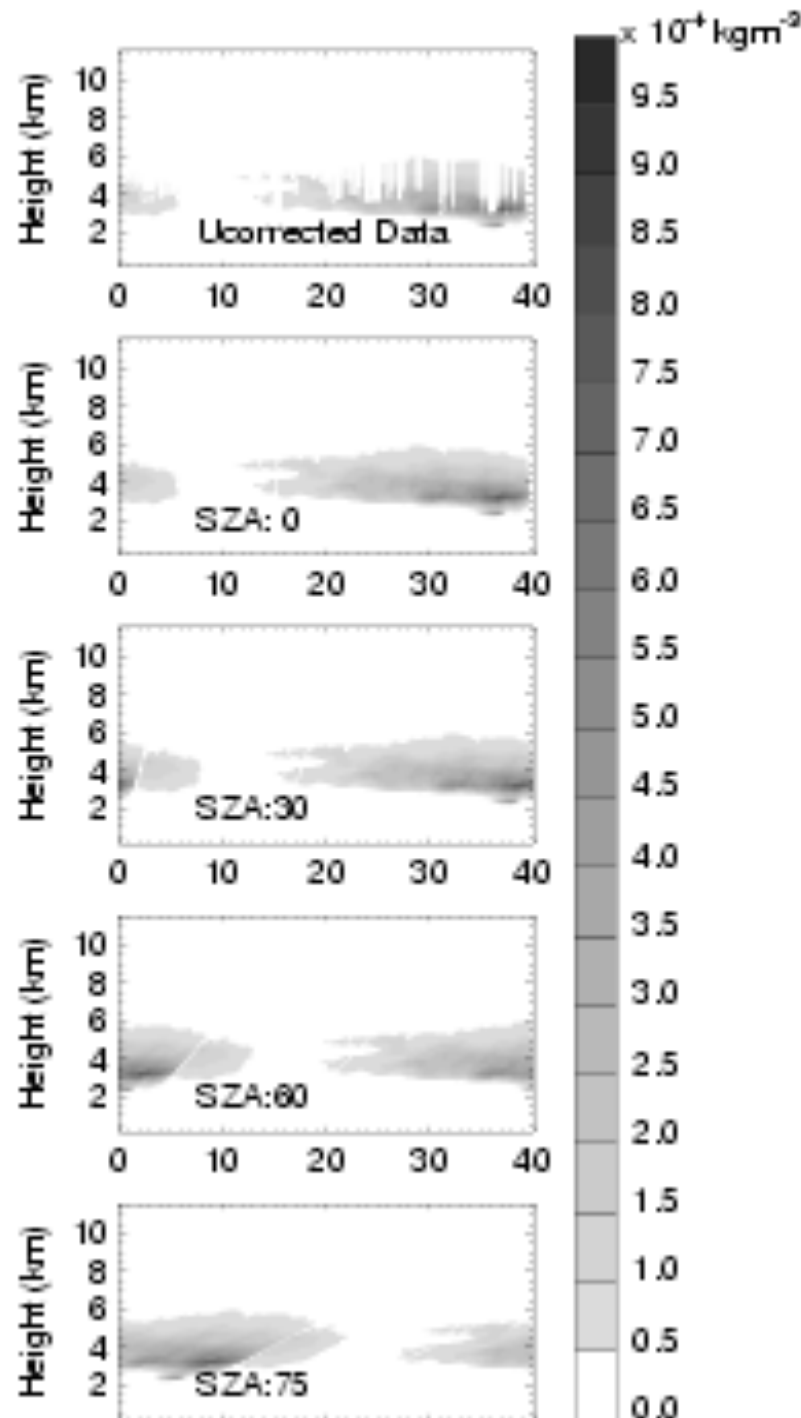
# TEST for the suggested parameterization



RADAR data from Chilbolton (UK) and Palasieau (F)  
Total of 800 cloud scene have been analyzed  
Split into legs of 40 km legs



*Courtesy of Robin Hogan through the CLOUDNET project*



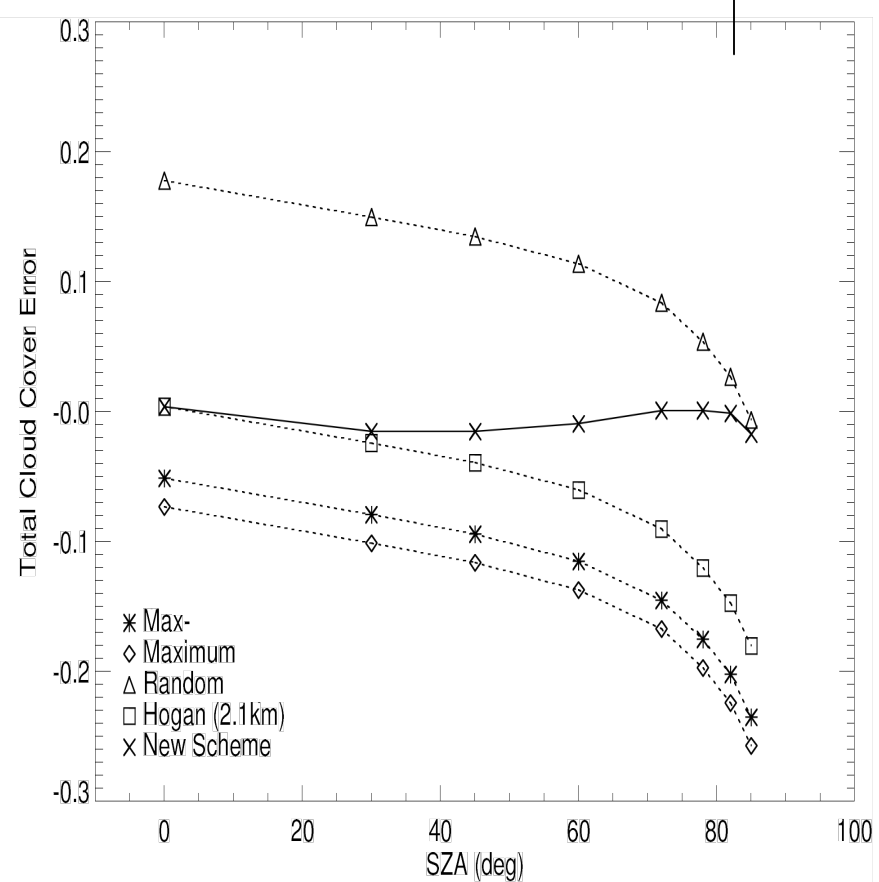
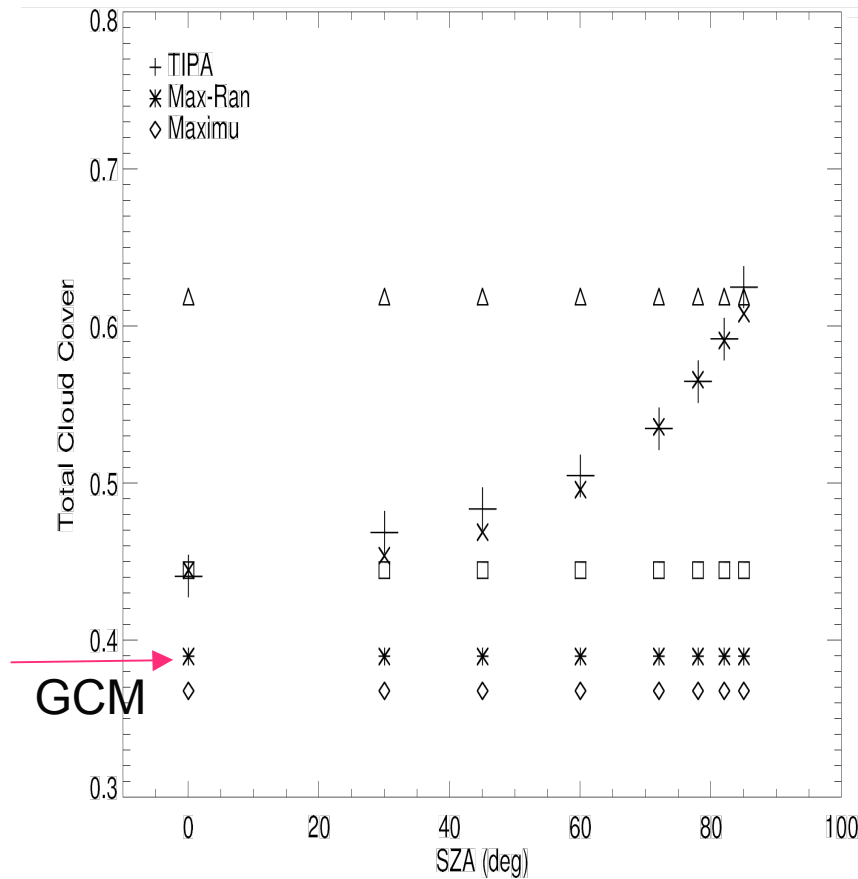
## 2D scene creation



- Data corrected to avoid spurious picks or rejected
- Shift applied to simulate the Tilted IPA  

$$\Delta X = \Delta Z \tan(\text{SZA})$$
- Total cloud cover calculated for:
  - Max Overlap
  - Ran Overlap
  - Max-ran Overlap
  - Fix L<sub>0</sub>
  - New scheme
  - TIPA (benchmark)

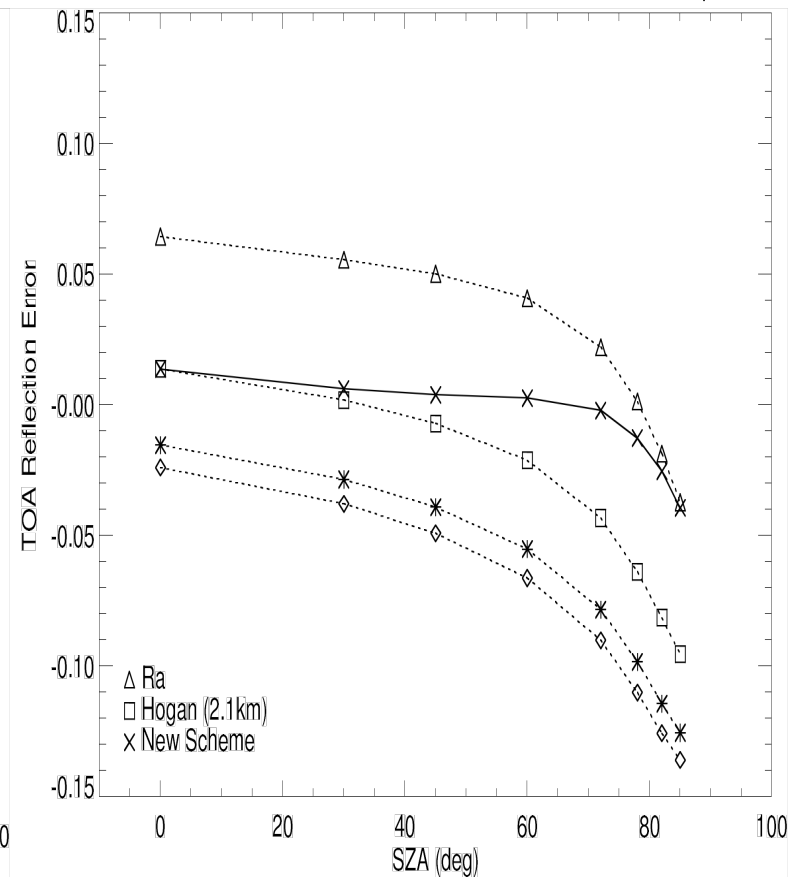
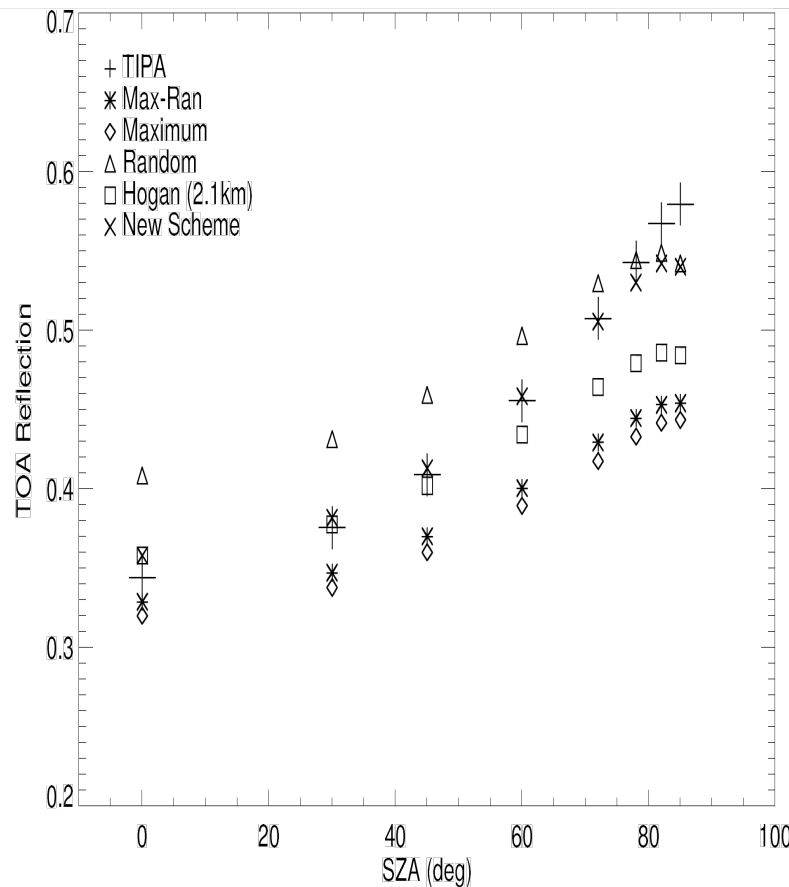
# Apparent cloud cover as a function of SZA



+ TRUE VALUE, \* MAX-RAN, ~~RAN~~, MAX, ~~FIX L = 2.1 km~~, x NEW scheme

MAX, FIX L = 2.1 km, x NEW

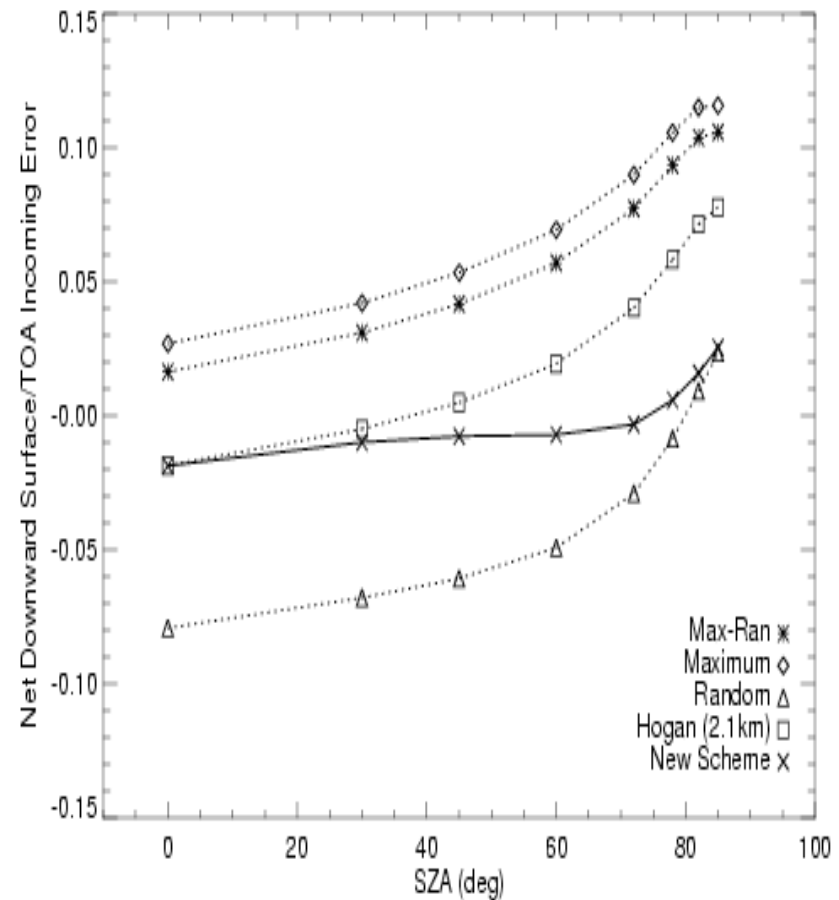
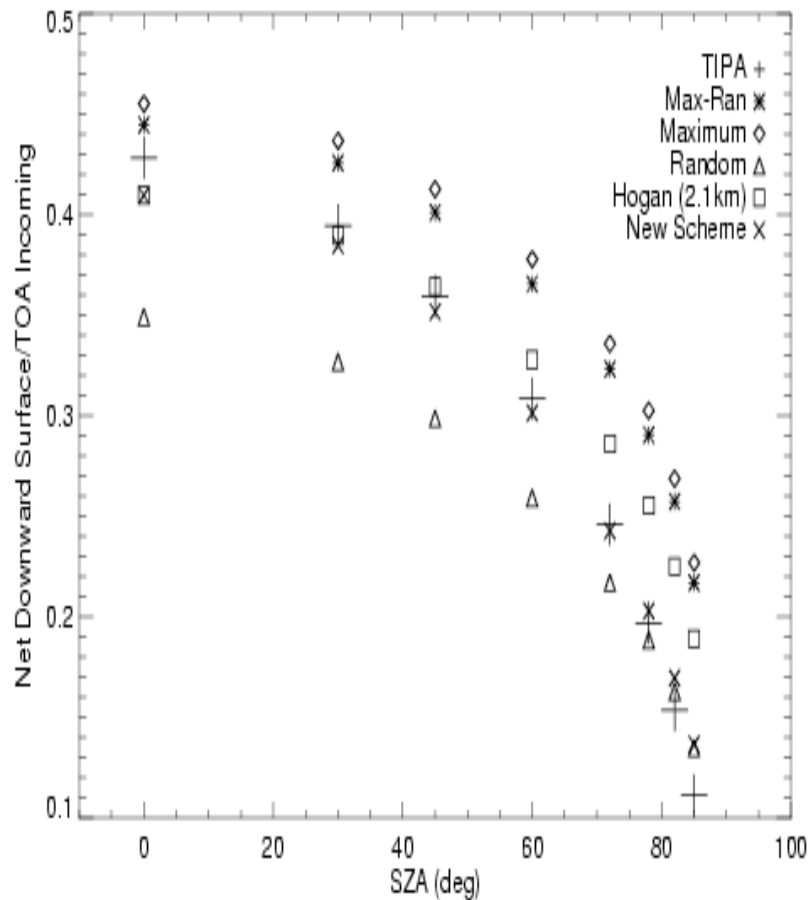
# EFFECT OF THE new scheme on the TOA reflection (ECMWF rad scheme)



+ TIPA, \* MAX-RAN, ~~RAN~~, ~~MAX~~

FIX L = 2.1 km, x NEW scheme

# EFFECT OF THE NEW SCHEME ON THE BOA TRANSMISSION (ECMWF rad scheme)



# Conclusions



- ICA bias depend strongly on Cloud Cover (CC)
- The maximum ICA bias is found at 30% CC which correspond to the CC at which the maximum number of isolated clouds are present
- The ICA bias can be divided in two components:
  - The geometrical shading effects of cloud at low sun angles (>50% of error at low sun angles)
  - The true 3D photon scattering effect
- The TIPA approach corrects the first source of error
- Simple parametrization suggested which mimics the TIPA in a GCM, (overlap at low sun angles in random)
- Tests using TIPA and GCM calculations are v. promising! Apparent cloud cover increases reproduced, reflection too